

### Agenda

- Role of the Captain
- Match Officials
- Throw-In, Sanctions & Actions
- Advantage
- Centre Pass Checks
- Scoring a Goal
- Stoppages
- Playing the Ball
- Short Pass

- Footwork
- Obstruction
- Contact
- Game Management
- Foul Play
- Toss Up & Simultaneous Infringements
- Rolling Substitutions
- Scoring





### Rule Change Summary

- Predominantly terminology changes
- All rules <u>must</u> be implemented, with all competitions needing to choose between 'Rolling Subs' or 'Tactical Changes'

All Geelong Competitions have implemented 'Rolling Subs', aligning with Netball Victoria Pathway Competitions





# World Netball Rule 3.13 Role of the Captain

Captain <u>and/or</u> any player concerned may approach an umpire regarding <u>clarification</u> of a rule – must be a question, not a comment.

Restricted to only players or captains.

- Coaches, team managers, primary carers, parents or other support personnel **cannot** approach umpires to query a rule.
  - This is an AFL Barwon Competition Rule.





## World Netball Rule 4.13 Match Officials

Either umpire may hold time for injury/illness of a player or blood, an emergency, or other extreme circumstance, or of foul play.

**Does not** need to be the controlling umpire – common sense is required however so as not to disrupt play unnecessarily.





## World Netball Rule 6 - Sanctions & Actions Throw In

Players **no longer need to wait** for all players to be on court! They are able to take the throw-in once in the correct position!







### World Netball Rule 6 - Sanctions & Actions 6.20

'A player must not infringe when the ball is not in play. This includes: b. Between the awarding of, and the taking of a sanction or an action.'

This **does not** include a player entering an offside area to receive a ball to set a sanction or action.





# World Netball Rule 7 Advantage

**BARWON** 

A team should not be disadvantaged when an opponent infringes.

If an infringement occurs and the **non-infringing team** would be disadvantaged by the umpire blowing their whistle, they will refrain, and call **Advantage**.





# World Netball Rule 7 Advantage - Continued

#### Advantage must not be applied:

- To any incident of unfair play, unsporting behaviour or dangerous play.
- To any incident that would result in immediate suspension/order off of the infringer
- Any incident resulting in head/neck contact or contact of head/neck with playing enclosure, including goal post.
- To any incident where it's suspected a player is seriously injured.





### World Netball Rule 8 **Centre Pass Checks**

#### **ON-COURT PLAYERS ONLY**

If a team believes the centre pass is being signaled incorrectly, an *on-court player* may appeal to the umpires before the centre pass is taken.

#### **SCORECARD CHECK**

The umpires will then check with the scorers who will confirm the correct centre pass.



Appeals must be made before the centre pass. Once the centre is taken, it's too late!



# World Netball Rule 8 Centre Pass & Terminology Change

'Players must be positioned on the court and in their correct thirds when play is due to start.'

Terminology – 'Incorrect Position'
Action – Free Pass where
infringement occurred





# World Netball Rule 9 Scoring a Goal

'If the whistle to end a period of play of hold time is blown **AFTER** the ball has **left the hands** of the goaler, and the shot is successful, the goal is scored'

Much easier for umpires to determine!

If the shot is <u>unsuccessful</u>, there's only two reasons that a penalty pass will be awarded for an infringement after the ball has left their hands...







# World Netball Rule 9 Scoring a Goal

#### INTERFERENCE WITH GOALPOST

If a defending player has caused the goalpost to move which interferes with the shot.

#### DOWNWARD DEFELCTION

If a defending player deflects the ball on its <u>downwards</u> path towards the ring.







# World Netball Rule 10 Stoppages

#### **PLAYER SAFETY**

Rule 10.9 – Umpires hold time for injury/illness following verifiable request by an on-court player, or without a request in the event there's an obvious and/or serious injury

An umpire can hold time without the request by an on-court player

Rule 10.17 – Any other player with blood on their body or clothing who is <u>not actively bleeding</u> (i.e. a player WITHOUT the cut) may leave the field of play to have this cleaned within the time allowed for the stoppage (30 secs) by the umpires <u>without</u> the need to be substituted.

The player WITH active bleeding <u>must</u> still leave the court, but if you have blood on you from an opponent's wound, you can have this cleaned quickly.





# World Netball Rule 10 Stoppages

#### PLAYER SAFETY CONTINUED

Rule 10.11 – In extreme circumstances where player safety is endangered, a primary care person or independent concussion observer may enter the court while play is in progress. Either umpire will then immediately hold time. If this safety precaution is misused by a primary care person, they may be disciplined as outlined in rule 18.44

Sanction: Penalty pass to the non-infringing team taken where the ball was when play stopped or where play was due to restart.

#### Concussion

- If concussion is suspected, the player is to take no further part in the game
  - Further information to come regarding concussion protocols





# World Netball Rule 11 Playing the Ball

**BARWON** 

#### **NEW TERM - REPOSSESSION**

After having possession and releasing the ball, a player may not touch the ball again before it touches another player/goalpost.

Not a change – but a 'refresh' of the existing rule!

#### HAND SIGNALS

Repossession

Playing the ball – without possession (this rule has not chnaged)







### World Netball Rule 12 Short Pass

#### **WORDING CHANGE**

'Where a player passes the ball, there must be <u>sufficient space on the court</u> for an opposing player to be able to <u>deflect or intercept the ball</u> as it moves between the hands of the passer & receiver'

#### CHANGE FROM 'INTERCEPT BY HAND'

Umpire would consider whether the defending player can make a genuine attempt to deflect or intercept without contacting due to the length of

the pass



## **World Netball Rule 12 Short Pass - Continued**

#### **OFF THE POST?**

The same applies!

There must be sufficient space for a defender to deflect/intercept a pass off the post.

'Where a player passes the ball, there must be sufficient space on the court for an opposing player to be able to deflect or intercept the ball as it moves between the hands of the passer & receiver'

### World Netball Rule 14 Offside 14.1

#### **REQUIREMENTS**

'A player is offside when the player enters a court area not designated for that player's position except when solely to retrieve a ball to set a sanction or action [Rule 6.20]. This applies whether the player has contact with the ball or not. A player is not offside, if any part of their body is in contact with, but not over, the line bounding the court area designated for that player's position.'

Sanction: Free pass where the player entered the offside area.

Terminology: Offside.





## World Netball Rule 16 Obstruction

WORDING CHANGE – Clarification on the 'netball lift' being permitted.

'An opposing player may attempt to deflect or intercept the ball or defend a player in possession of the ball while being lifted by another opposing player, provided there is a distance of not less than 0.9 m (3 ft) measured on the ground from the nearest part of the landing foot of the player with the ball to the nearest part of either opposing player's nearer foot in contact with the ground'



## World Netball Rule 16 Obstruction 16.5

WORDING CHANGE - Where obstruction is measured from

'If the player with the ball pivots on the landing foot, the nearest part of the landing foot may change and the opposing player must adjust so that the nearest part of their nearer foot is not less than 0.9 m (3 ft) from the nearest part of where the landing foot is now grounded'





## World Netball Rule 17 Contact

#### **INTERFERENCE**

Physical Contact must result in the following to constitute *Interference* 

- Loss of ball by opponent in possession
- Interference with passing or shooting action of opponent in possession
- Change in body position of opponent, regardless of possession, which limits their ability to move, placing them at *unfair disadvantage* in attacking, defending or playing the ball.







## World Netball Rule 17 Contact - Continued



#### CAUSING

- A Player can jump and land in their own space or vacant space on court
- Cannot jump into stationary opponent
- Player cannot move into landing space of opponent who has jumped

#### **MOVING PLAYER**

A player must not take up a position so near to or so quickly in the path of a moving opponent, that the opponent does not have time or space to stop or change direction (SPEED DEPENDENT)





# World Netball Rule 18 Game Management







# World Netball Rule 19 Foul Play

Unfair Play **Unsporting Behaviour** 

Dangerous Play

Penalty Pass & Advance

Penalty Pass & Warning or Suspension

Penalty Pass Suspension/ Order





# World Netball Rule 19 Foul Play

Delaying
Intentional
Repeated
Intimidation
Dispute

Penalty Pass & Advance

Retaliation
Abusive Behaviour

Any actions contrary to good sporting behaviour

Penalty Pass & Warning or Suspension Any actions that impact the safety of another player

Intentional or accidental

Penalty Pass Suspension/ Order





# World Netball Rule 20 Toss Up/Simultaneous Infringements

TOSS UP

It no longer exists!





# World Netball Rule 20 Toss Up/Simultaneous Infringements

#### SIMULTANEOUS INFRINGEMENTS

- The umpire will award possession to the team who last had possession of the ball immediately prior to that infringement.
- If two opposing players enter the centre third simultaneously before the whistle is blown for a centre pass, or two opposing players enter an offside area if neither touches the ball, they are not penalised and play continues.





# World Netball Rule 20 Toss Up/Simultaneous Infringements

#### SIMULTANEOUS INFRINGEMENTS

If both umpires simultaneously blow their whistles to penalise opposing teams for infringements, the infringement with the more significant sanction or action will stand according to the following order:

- a. Any act of foul play.
- b. Major infringement.
- c. Minor infringement or an infringement resulting in an action being
- · awarded.
- If the infringements have the same sanction or action, the decision made
- by the controlling umpire will stand.





### Rolling Substitutions – How to Pt.1

- a) The rolling substitution stands at the designated area
- b) <u>Before leaving</u> the designated area, the substitute <u>tags (with hands)</u> the player leaving the court.
- c) Only one (1) rolling substitute per team can be made at a time.

Sanction: Free pass where the ball was when the breach occurred to the non-offending team (advantage may be applied).

- d) Play is <u>not to be held up</u> for rolling substitutions. If play is delayed, the player will be penalised under World Netball Rule 19.2. Delaying play.
- e) Players must observe the offside rules as they enter/leave the court.
  - Sanction: Free pass where the infringement occurred (offside area) unless this places the non-infringing team at a disadvantage, or advantage is applied.





### Rolling Substitutions – How to Pt.2

- f) Players must not interfere with the umpire's movement during the substitution.
  - Sanction: Free pass where the ball was when play was stopped (advantage may be applied).
- g) If a player leaves the court as a rolling substitution, and there is no player in the designated rolling sub area, the replacement player is treated as a late player (as per Rule 3.8) and must wait until a break in play to enter the court.
  - 3.8. Any late player may, after advising the umpire, take the court in the vacant position/s at the next break in play.

Action: Any late player is sent from the court until the correct time for entry and possession is awarded to the opposing team where the ball was when play stopped.

Terminology: Incorrect entry





### Rolling Substitutions



2 metres back from court line



Zone just inside the centre third transverse line





- Two metres back from the court, and one metre forward from bench.
- If painting permanent line, permission must be sought, correct paint type for surface **MUST** be used (Oil based paints NOT permitted)



### Rolling Substitutions – Scoring

#### Score bench Configuration

HOME TEAM: Official Scoresheet & Position Tracking for Home team

AWAY TEAM: Timer/Electronic Scoreboard & Position Tracking for Away team

#### **Score Process:**

- 1. Record centre pass
- 2. Record a for any missed shots for goalers for either team
  - 3. Record a | for any goals scored
- 4. This should then be followed by marking off the progressive score
  - 5. Then record the next centre pass.





### Rolling Substitutions – Scoring

#### Home team

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Tayla	Bro	wn				
Sarah	Joh	ns				
Jane	John	son				
Rachael	Kirt	ley				
Emma	Sm					
Jen	Sm	ith				
Lisa	Willi	ams				



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#### Away team

DETAILS	Round	Date		Grade	A GRADE
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First Name	Last Name	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Jane	Davis				
Sarah	Harris				
Lilly	Johnson				
Casey	Jones				
Chloe	Prout				
Amanda	Smith				
Olivia	Smith				
Maddy	Williams				

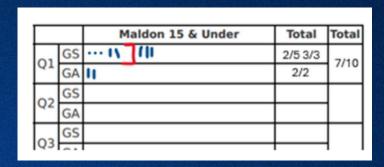
### Rolling Substitutions – Scoring

If a goaler is involved in a change, the FIRST thing should be to notate this in the tally strokes section. Then, you can notate the change on the position tracking sheet.

This will ensure goal statistics are attributed to the correct goaler.

You can then proceed to record all changes on the 'Position tracking form'.

It is important this is completed correctly, to support umpires in assigning best and fairest votes.



netball	Insert your league logo here		POSIT	ION TRAC	KING FORI	<u>vi</u>
DETAILS	Round	1	Date	6/04/24	Grade	A GRADE
	CLUB			Geelong	Cougars	
First Name	Last N	lame	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Ally	0'0	onnor	С	C/-/WD	WD	WA
Ashlee	Sı	mith	<b>×</b>	<b>×</b>	×	×
Brooke	A	llan	GK/-	GK	×	-/GK
Charli	N	ocol	-/GK	-/WD/-	GK	GK/-
Charlotte	M	orey	WA	WA	-/WA	С
Daisy	0'1	Kane	<b>×</b>	GS	GS/-	GS
Emma	Buv	walda	GS	GA	GA/-/GS	~
Indya	F	ord	GD	GD	GD	GD
Kiahna	Fa	allon	WD	WD/-/C	С	WD
Zanna	W	oods	GA	×	WA/-/GA	GA



AFL Barwon / AFL Barwon FNL SCORESHEET

Yel	low FNC A Grade	vs	Blue	FNC A Grade		cb3190
	TEAM A			ТЕАМ В		GAME CODE
Winter 2023	Barwon FNL A Grade		TV1 / DMC	18 Feb 2023	2:00 pm	1
SEASON	GRADE		COURT	DATE	TIME	ROUND

Team	A: Yellow FNC A Grade					Team	B: Blue FNC A Grade	
	PLAYER NAMES	Q1	Q2	QЗ	Q4		PLAYER NAMES Q1 Q2 Q3	Q4
1	Sophie Allison					1	Jane Davis	
2	Tayla Brown					2	Sarah Harris	
3	Sarah Johns					3	Lily Johnson	
4	Jane Johnson					4	Casey Jones	
5	Rachael Kirtley					5	Chloe Prout	
6	Emma Smith					6	Amanda Smith	
7	Jen Smith					7	Olivia Smith	
8	Lisa Williams					8	Maddy Williams	
9						9		
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ASSIS	STANT COACH:					ASSI	STANT COACH:	

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61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	61	62	63	64	65	66	67	68	69	<del>70</del>	71	72	73	74	75	76	77	78	79	8
81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	10
21				Q2				Q3				Q4	1			Т				Q1			Т	Q2				Q3				Q4	4			Т			_



- Starting positions per quarter
- Goaling statistics/Progressive Score
  - Centre Pass Tracking



